

Road to Advancement



Find out what those rank requirements mean out in the field.

Great Bear District **ROAD to ADVANCEMENT** 2018 SPRING CAMPOREE LEADER'S GUIDE April 13-15, 2018

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Introduction

Welcome to the Great Bear District Spring Camporee for 2018. The theme this year is **Road to Advancement**, so be prepared. We want everyone to enjoy themselves and have a memorable experience. Camporees can be a stressful time for unit leaders. This guide is intended to alleviate much of that stress, by empowering you with all the knowledge needed to make this a successful outing.

What: Great Bear Spring Camporee 2018
Where: Camp Big Timber
37W955 Big Timber Road, Elgin, IL 60124
When: April 13 – 15, 2018
Who: Contact people for this event are:
Chris Fitzsimons (woodenrocketship@gmail.com)
Deb Wurdinger (pdaz@sbcglobal.net)

Registration

ONLINE REGISTRATION

Online registration is available on the Three Fires Council web page.

The cost is:

- **Early Bird:** \$20.00 per Scout/Adult until March 23, 2018
- **Starting March 24, 2018:** \$25.00 per Scout/Adult until April 9, 2018
- **Starting April 10, 2018:** \$30.00 per Scout/Adult until April 13, 2018

At door registration and payment is available the day of event (no credit cards)

Schedule

	Start		End	Description
Friday	April 13th			
	Noon	to	5:00 PM	Staff Arrive / Trailer drop off
	6:00 PM	to	9:00 PM	Check In
	9:30 PM	to	10:00 PM	SPL Scoutmaster Meeting (with snacks)
	10:30 PM			Lights Out
Saturday	April 14th			
	6:30 AM			Start of Day
	6:30 AM	to	8:30 AM	Troop Breakfast
	8:45 AM	to	8:55 AM	Flags and Instructions
	9:00 AM	to	9:50 AM	Event 1
	10:00 AM	to	10:50 AM	Event 2
	11:00 AM	to	12:30 PM	Troop Lunch
	12:45 PM	to	1:35 PM	Event 3
	1:45 PM	to	2:35 PM	Event 4
	2:45 PM	to	3:35 PM	Event 5
	3:45 PM	to	4:35 PM	Event 6
	4:45 PM	to	6:30 PM	Troop Dinner
	6:45 PM	to	7:00 PM	Flags
	7:00 PM	to	8:00 PM	Fire Program
8:10 PM	to	8:40 PM	OA Call Out	
8:55 PM	to	10:00 PM	Camp Wide Cracker Barrel	
	10:30 PM			Lights Out
Sunday	April 15th			
	6:30 AM			Start Day
	7:00 AM	to	7:45 AM	Service
	8:00 AM	to	9:30 AM	Camp Wide Breakfast
	10:00 AM	to	11:30 AM	Check Out
	11:30 AM	to	Noon	Staff debriefing
Snack Post Hours				
Friday	7:00 PM	to	9:00 PM	
Saturday	11:00 AM	to	12:30 PM	
	4:45 PM	to	6:30 PM	

Events

- Scouts must have their BSA Manuals (Scoutbooks)
- Scouts should be equipped with the outdoor 10 Essentials during the challenges:
 - Water Bottle filled with Portable water.
 - Personal first aid kit.
 - A pocket knife (you must have your Totin' Chip)
 - Clothing to match the weather.
 - Rain gear.
 - Sun protection may include sunblock, sunglasses, lip balm and a wide-brimmed hat.
 - Matches and/or a fire-starter
 - Trail maps and compass.
 - A flashlight
 - Trail food
- Each station starts with 100 points. Points will be deducted if Scout does not have their book; their 10 essentials, they rent or buy supplies for the challenge, etc...
- Each station will have the point system listed in their station.
- "Patrols" for the challenges should be modeled after traditional patrols with a mix of ages and ranks to allow for older scouts to mentor younger scouts. Recommended patrol sizes are eight to ten scouts (8-10). Smaller troops may be teamed up to form a patrol of competitive size. Adults need not be a member of your patrol, they can form their own patrol.
- Older scouts are encouraged to enjoy the fun of the challenges, but also invited to help run the events. A special opportunity exists for teaching First Aid requirements to younger scouts.
- Adults are also encouraged to enjoy the fun of the challenges, but also invited to help run the events. Adults may enter as their own patrol and find out what it's like to be a scout.

Archery

Archery is Fun, and Scouting is Fun with Purpose. Range Master "Cate" will have some exciting competition. So learn a little about safety, sportsmanship and Archery.

Compass Course

Do you have your compass? Do you know how to use it? Can you orient a map? These skills will become important as you traverse CBT to find letter clues that you unscramble. But be careful, not all the letters posted in the woods are part of your quest.

Alternately abled option to plot orienteering course on a map will be made available.

First-Aid Challenges

This is a double opportunity. The Great Bear District is looking for "**STAR**" Rank **EDGE method volunteers** in need of opportunities to teach first aid to younger scouts. This challenge will provide that opportunity as Star volunteers man various booths and

use the EDGE method to instruct specific first aid requirements. The Star candidates will rotate amongst the booths so that by the end of the day, they will have taught each of the requirements. The Star volunteers MUST BE prepared to teach the topics and earn their rank advancement sign off.

The "students" will be asked to apply their knowledge in challenges specific to the station. The stations shall be:

- Tenderfoot – 4a/4b
- Second Class – 6a/6b
- First Class – 7a/7b

Knots and Camp Gadget Challenge

Mosey on up to the hitching posts and demonstrate your knot tying skills.

The faster you get through the hitching posts, the faster you can get to building a camp gadget. Supplies for the camp gadget will be available.

Mentor points can be earned by older scouts coaching younger scouts and lost by having only Alpha Scout do the work.

The knots required to be known are:

- Square Knot • Taunt line • Bowline • Sheepbend
- Clove Hitch • Two Half Hitch • Diagonal Lashing

Fire Building Challenge

We will see who can build a Grand Fire! Do you have what it takes to make a fire? Did you bring what it takes to start a fire? What's the first thing need to have before you start that fire?

This is the classic burn the string challenge. You start out with a perfect score and go from there. Various supplies will be available to your patrol for purchase or rent, but at the cost of your points. You may bring your own fire starting kit, but no liquid accelerants will be allowed. Fires will be started on Dutch oven tables, so "Grand" is not relative to size. Extra points may be earned by burning the string. Points may be lost by not answer fire safety questions.

Geocaching Plant Identification Challenge

Have you Geocached? This event combines two useful items in a fun way. After a brief instruction of the available GPS units, Patrols will head out in search of the coordinate waypoints. At each waypoint, there will be two plant descriptions, on of those descriptions applies to a plant near you. Scouts will be allowed to use their own GPS device or phone APP function for this event.

Dutch Oven Desert Mystery Bag

You get a large paper bag with a question mark and a number. From it's contents, you will make a marvelous desert to be judged by a panel of desert experts. Spam Cobler? Snicker-Tuna-doodles? Who knows, but the mystery bag will have all you need, and you must use all of the ingredients in the bag, but you may augment your recipe with your creativity and whatever you have in your chuck box. (Medical Officer is at T-Lodge). This is an optional challenge. There will be at least one kit per troop, with some extra kits based on troop size and attendance.

Camp Fire Program

The Camporee Staff is looking for good candidates (preferably working on their Communications Merit Badge or just enthusiastic) to be the Masters of Ceremony for this Scout Lead event. Each Troop is encouraged to come up with a skit to present at the Campfire program. The skit must be approved by that Troop's Scout Master as appropriate. We will not be weeding out duplicates, so try to original, or at least to own that classic skit and make it your own. And remember, Scouting is fun with a purpose; a skit may seem like a silly thing for you to do, but when you have to make that school presentation or job interview, you will know that you can do it because you have already performed in front of over a hundred people who encouraged you no matter how corny the joke. (And we are scouts, the cornier the better).

Order of the Arrow Tap out for Ordeal Candidates

The OA is a great aspect of scouting and something to be proud of. Lowaneu Allaque Lodge #41 will perform the ceremony which starts scouts and scouters out on their OA fellowship. This event will begin immediately after the camp fire program; please attend even if your Troop or Post is not active in OA, as this is a wonderful ceremony to witness.

Indoctrination into the Order of the Arrow is a special time, and often Family members wish to witness this important occasion. Family is encouraged to attend, but please park at the North East lot and check in at T-lodge. Scouts who only attend for the Ceremony must check in at T-Lodge with a copy of their medical forms for the Medical Officer. These scouts may join the Saturday Cracker barrel afterward the Tap out for \$3.00. Family may also join us for Cracker Barrel as a guest of the paying scout.

Saturday Cracker Barrel & Dutch Oven Desert Judging.

We will leave the OA Ceremony quietly, and respectfully and head towards T-lodge for the Cracker Barrel under the tent. There, whoop it up and enjoy snacks and fellowship, and if you are lucky, you will be able to sample the Dutch oven desert entries (if the judges leave any for you).

Upon Arrival

Parking

There will be no parking down at T-lodge, nor will your car be allowed to drive down for check in. The single lane road is ill suited for the two way traffic during checkin and check out.

There is plenty of parking available for all vehicles and trailers in the parking lot next to the Activity Field (aka Teepee field) in the North East corner of CBT.

The south side of the parking lot (next to grass field) is reserved for Troop Trailers, please do not park your car there and please provide plenty of easement so that the trailers may use the space reserved for them.

Trailers may be dropped off Friday 13 prior to Check In, but not earlier than noon nor overnighted prior to Friday.

A parking attendant at the gate will have the information for the Troops lot assignment. Lots are pre-assigned, so no need to push or shove.

Check In:

Friday, April 13 from 6PM (18:00 to 21:00) at T- Lodge

Upon arrival and parking in the North East corner lot, Adult representatives of the Troop will check in with the Camp Staff at T-Lodge. The check in will require that you have **2 copies** of the BSA Med Forms (one to be held by the event Medical Officer, one to be retained by Troop), and a copy of the Troop Roster. Any special needs such as Food Allergies or Dietary Restrictions should have been part of on-line registration, but please review with staff at time of check in.

Once this is completed, the Troop representatives will be provided the campsite number and bracelets indicating participants are checked in. The colored bracelet/band shall be worn during the entire event.

Setting up Camp

The activity field will be marked off with lot numbers for your assigned sites. You will receive your lot assignment on arrival and check in.

Once at your assigned lot, the SPL is to take charge of the unit. It is up to your SPL, Patrol Leaders and Scouts to work together and set up camp in the space allowed.

Scoutmasters/Adult Leaders are encouraged to allow the scouts to take on this challenge themselves and not to direct their set up.

No ground fires allowed. Fire barrels are available, one per site, and each troop or crew is allowed to enjoy their camp fire responsibly.

Please remember to camp responsibly and follow the principals of leave no trace. Your site must be inspected prior to check out.

Scoutmaster/SPL Cracker Barrel

This will start around 9:30pm at T-Lodge. Buddy system applies for adults and scouts, so please send an appropriate number of representatives to the meeting. Last minute instructions and Q&A with snacks.

Saturday Morning Flags

08:45 AM Flag Ceremony-Announcements. This will be quick with brief announcements. We prefer Field Uniform (class A) for morning flags, Patrols will only have five minutes to get their stations so some type of day bag is recommended so they can enjoy the day in their Activity Uniform (class B). Staff will call and perform morning flag. After flags, Troops are to form into their patrols for the events. Each patrol will be given an assignment sheet and map to help them track their day. The quicker we get through these tasks, the slower they can walk to their events.

Saturday Evening Flags

06:45 PM Flag Ceremony-Announcements. We prefer Field Uniforms for flags; Arrowmen, please remember to bring your sash. The SPL from each troop will form the color guard for the evening flags. After flags, there will be a few short announcements, and we will proceed to fire bowl together. Guests planning to attend to firebowl and OA Tap Out Ceremony are invited to join us at flags after they have checked in at T- Lodge.

Check Out:

Sunday, April 15 from 10AM to 11:30 at T- Lodge

Absolutely no check out during Sunday services.

Staff and participants will be allowed the time to enjoy breakfast together on Sunday morning after services. To successfully check out, a troop must have their site inspected by staff for compliance to Leave No Trace. The troop will receive a pass allowing them to check out at T-Lodge. Troop representatives will report to T-Lodge with their acceptable site pass and will receive their Event copies of Medical forms. It is our goal to provide a summary sheet at that time of rank advancements achieved by your scouts; however, if events preclude this from happening, than this report will be provided to the Scout Master as point of contact as soon as available. It is the responsibility of the troop and or Advancement Chair to enter the completions into record.

After receipt of medical forms, the Troop is officially checked out and free to enjoy their Sunday, which probably means drying out the tent.

Meal Planning

The Troop will be responsible for the following:

- Friday Troop Cracker barrel or meal
- Saturday Troop Breakfast
- Saturday Troop Lunch
- Saturday Troop Dinner

The Camporee will provide the following

- Kit for Mystery Bag Dutch Oven Dessert
- Saturday Night All camp Cracker Barrel
- Sunday All Camp Breakfast

Noteworthy information

Camporee Rules and Policy

Dress Code

Scouts and Adult leaders will be in their units Activity Uniform (Class B) during the Road to Advancement activities and in their campsites. Scouts and Adult leaders will be their Field Uniform(Class A) during Saturday Flag ceremonies and Sunday Service. Some form of day bag is recommended for the weekend.

NO OPEN TOED SHOES ARE ALLOWED TO BE WORN BY SCOUTS OR SCOUTERS

Out Of Bounds

Do not be out of bounds. Participants need to stay on CBT grounds, and not explore the industrial park, the K-Lodge construction site, nor west of Tyler Creek. We also have other groups enjoying CBT, so please do not venture into the Barnfield (south of the flags poles where the old horse barn use to stand) and the Trail's End campsite at the very Southern edge of camp.

We want this to be a fun event for all, and do not want to impose on other CBT campers, get hurt in the construction site, or have police intervention for trespassing in the industrial park.

Cell Phones and Electronic Devices

Scouts must adhere to their troop's policies on electronic devices; but during the events, scouts may only use their cell phones during the one station of Geocaching.

Knives and Guns

NO knives with fixed blades and only BSA sanctioned knives will be allowed.

NO FIREARMS or fireworks are allowed at BSA functions.

Emergency Preparedness

There will be a first aid station (T-Lodge) available during the duration of the camporee. Each scout should have their personal first aid kit with them as part of their ten essentials.

As K-Lodge is under reconstruction, there is no emergency shelter structure. In case of inclement weather/lightning, scouts will seek shelter in the vehicles until all clear signal. Please instruct your troop on this possibility and have their car assignments ready in case of inclement weather.

District reserves the right to delay the event in the case of threatening weather. All reasonable means of communicating an event delay will be taken. The Troop Scout Master will be the primary point of contact for District notification.

Camp Fires at Site

There will be no ground fires; but troops will be provided an above ground fire barrel.

Water

CBT's finest potable water is available. If you do not enjoy this classic flavor, than please bring your own water. (It will be like a dry camp with a safety net.)

A Scout is Clean

There will be dumpsters available throughout the weekend. Please do not leave trash in your campsite overnight. Dishwater is to be disposed of properly and safely outside of the campsites. There will be Porta-lets available as well as the CBT out houses available.

